

Race Procedures for Regular Race Meet

Starts

- All starts and restarts will take place at the designated line in turn 4.
- All cars should stay in line until the green flag is displayed.
- Anyone jumping the start will be sent to the rear. The second infraction will be a one lap penalty.

Caution Flags

- Do not race to the caution flag. Hold your position on the track.
- All classes revert back to the last completed green flag lap for the restart lineup.
- If a caution occurs before the completion of the first lap, there will be a complete restart. Everyone retains their original starting position unless they pit or receive assistance from the safety crew.
- On a complete restart, if a car drops out or goes to the rear, that line will simply move forward.
- After one lap is complete, those involved in the cause of the caution, as well as anyone who pits, will restart on the rear of the longest line.

Red Flags

- Stop immediately. You will be directed by track official where to line up.
- You may pit under red flag conditions after track officials have indicated that it is safe to do so. Upon returning to the track you will line up at the rear of the field.
- No working on the car on the track. No crew members allowed on the track.

Restarts

- All restarts will be double file.
- On the signal from the flagman, the leader of the race may choose to restart on the inside or the outside. From third place on back the rest of the cars will alternate inside and outside lanes. Lapped cars will start on the rear.

Penalties

- If you stop on or near the racing surface to purposely cause a caution, you will receive a 2 lap penalty.
- If there is a driver change that is not reported to an official, all money and points will be forfeited for that race.
- If you are disqualified by the tech officials, all money and points accumulated to that point will be forfeited.
- Three unassisted spins, and you will be disqualified for the remainder of that event.

Eligibility

- Bomber drivers are not eligible to participate in another division during the racing season unless it is a permanent move up.
- Late Model, Modified, Super Stock, Pro Truck, and Sportsman drivers may participate in any of those classes.
- Track officials will determine the eligibility of all drivers.

Points and Payoff

- Time Trials- 15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 1, etc.
- Heat Races- 15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 1, etc.
- Feature Races- 100, 97, 94, 91, 88, 85, 82, 79, 76, 73, 70, 67, 64, 61, 58, 55, 52, 49, 46, 43, 40, 37, 34, 31, 28, 25, 22, 19, 16, 13, 10, 10, etc.
- Points are awarded to the driver taking the initial green flag. Any driver change after the initial attempt at a start will not change the awarding of points for that event. A driver cannot earn points in two different cars in the same event.
- Drivers starting the B-Main will receive last place purse money and points, with the exception of those who transfer to the feature. Their points will come from the feature event finish.
- In the event of a tie in the final point standings, the tie breakers will be as follows:
 - 1) Number of feature wins
 - 2) Number of second place feature finishes
 - 3) Number of third place feature finishes, etc.